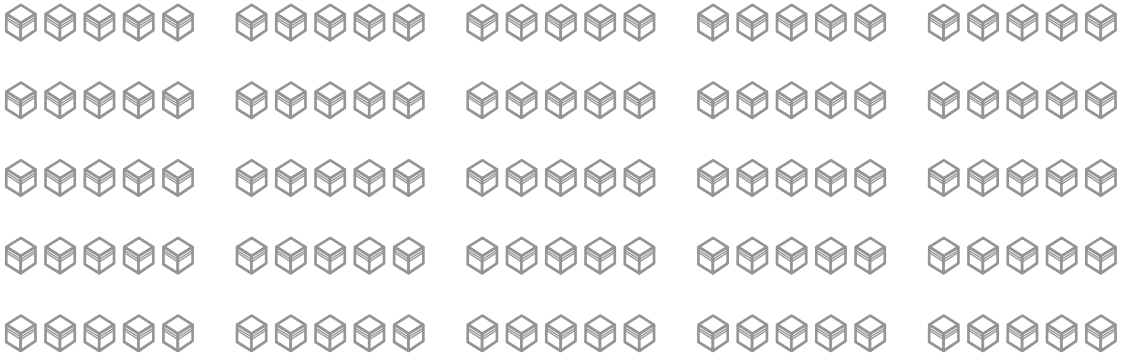




Food and Water Sheet

Food

1 Box /1 day's rations = Size 1
(jerky, cheese, dried fruit, bread roll, nuts, etc.)



Total Weight:

Water

1 Box/1 day's rations = 1 water skin (about 2 liters) = Size 1
(1 barrel can carry 12 rations)



Total Weight:

● Searching for food while moving

A single party member rolls [STR + INT], and the party's movement is halved.

The target number is [Terrain + Weather]; the difference between the result and the target number is the number of rations found.

● Penalty for absence of food and/or water

When traveling without food or water, all rolls receive a -1 penalty.

When neither food nor water is available, all rolls receive a -2 penalty.

These penalties are cumulative for each day that passes before food and water are found.